



UX/UI & DIGITAL PRODUCT DESIGNER CREATIVE TECHNOLOGIST

I'm a UX/UI designer with a background in multimedia design and project management. I specialise in creating intuitive digital experiences through user research, prototyping, and UI design.

With hands-on experience across web design, branding, and interactive installations, I bring a unique perspective to solving design challenges.

"We cannot solve our problems with the same thinking we used when we created them"
- Albert Einstein -



PROFILE

- Jai Boekhout
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WORK EXPERIENCE



JABA WEB DESIGN | 2023 – PRESENT

UX/UI Designer and Project Manager

- Designed responsive PWA websites using a bespoke CMS with a focus on UX best practices.
- Produced high-quality multimedia content to enhance site engagement (video/photo).
- Implemented SEO strategies, optimised content structure, and delivered blog articles that increased organic traffic.
- Facilitated client meetings to gather requirements, and setting up tasks for our development team.
- Project manager for Conair, VSsason, Cuisinart, Villi's, SA Parks, Nelson Teamwear, Adelaide Footy League to name a few.



DIGITAL CONTENT CREATOR & FREELANCER | 2017 – 2022

- Designed and developed WordPress website and branding for a Yoga centre in The Netherlands.
- Created visual content including infographics, product mockups, and merchandise for The Zythologist Brewing Company in Melbourne.
- Managed Shopify stores and created social media campaigns.
- Video editing and content creation for travel blogs.



ALFA VITAL – PREMIUM LUCERNE CHAFF | 2020 – 2021

Led the design team and developed the agricultural installations to dry and process premium lucerne 400% more time efficient than conventional barn flow with 40% more yield overall.

- Corporate branding including new logo, product labels and strategy for campaigns.
- Industrial design of a processing plant, mixers, conveyor belts and self emptying trailer.
- Leading the construction of the installation.
- Hands-on development by MIG welder all the parts together.
- And a lot of challenges which I enjoyed to overcome!



UX/UI DESIGNER/ VISUAL DESIGNER | ANNOSKY | 2015 - 2017

Part of the UX/UI team developing multiple in-house applications.

- Designed UI elements for application to support senior designer.
- Conducted user research and usability testing with over 500 students.
- Produced UX assets including storyboards, user flows and wireframes.
- Created animations and motion graphics using Adobe tools.



RESEARCH AND DEVELOPMENT OF AQUAPONICS SYSTEMS | 2015 – 2016

Built a learning environment for understanding aquaponics systems.

- Designed and built interactive self-guided exhibition system focused on simplifying complex information.
- Created signage, infographics, and educational materials driven by user research and engagement objectives.
- Interactive installation and concept was sold to Stichting Duurzame Kost, City Farming in Eindhoven, The Netherlands.



AVANS UNIVERSITY - DEN BOSCH | WORKSHOP LASERCUTTING | 2016

Rapid prototyping lecturer at Avans University – Den Bosch, The Netherlands.

- Developed and delivered instructional content for a laser cutting course for first-year students.
- Mentored students in prototyping techniques, helping them iterate and test design concepts effectively.



EDUCATION



INTERNATIONAL HOUSE BUSINESS COLLEGE ADELAIDE | 2023 – 2024

Advanced Diploma of Digital Marketing Digital Marketing



SOUTHERN CROSS EDUCATION INSTITUTE ADELAIDE | 2022 – 2023

Diploma of Project Management Project management



UX DESIGN INSTITUTE | CREDIT-RATED BY GLASGOW CALEDONIAN UNIVERSITY | 2022 – 2023

User Experience Design Professional Diploma in UX Design



AVANS HOGESCHOOL BREDA | 2011 – 2016

Bachelor: Communication & Multimedia Design CMD User Interface & User Experience Design

Major: Creative Technology | Minor: Meaningful Data Design



SOFT SKILLS



User-centered problem solving

Analyse customer problems and find suitable solutions.



Collaboration & communication

Transforming ideas into prototypes for user testing.



Rapid prototyping & iteration

Developing prototypes into representative products



SOFTWARE SKILLS



Figma



Adobe Illustrator



Adobe Photoshop



Adobe Lightroom



Adobe InDesign



Adobe Premiere Pro



Adobe After effects



Replit AI



LANGUAGES

Dutch

Native language

English

German



DRIVERS LICENSE

AM (Scooter, 2005)

B (Car, 2008)

A1 (Motorcycle, 2011)

A2 (Motorcycle, 2011)